**FREESTYLE IN HAND**

**Entry #\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**JUDGE\_\_\_\_\_\_\_**\_\_\_\_\_\_\_\_\_\_\_\_\_

**4 minute time limit**

**Freestyle presentation:**

\*\* Emphasis should be placed on correctness of maneuvers first, then speed of maneuvers.

*Points may be awarded in increments of .5(1/2)*

**Horse’s Training and Responsiveness to Handler**

**(0-5 pts for each component - max of 45 pts )**

\_\_\_\_\_ In-hand freestyle presentation

* shown at a walk, trot, canter/lope  (5 pts)
* shown at a walk and trot  (4 pts)
* shown  at a walk  (3 pts)

\_\_\_\_ response to cues

\_\_\_\_ gait transitions

\_\_\_\_ balanced on turns

\_\_\_\_ yields hindquarters and/or shoulders (top score for sidepassing or two-tracking)

\_\_\_\_ stops

\_\_\_\_ back-ups

\_\_\_\_ picks up correct leads

\_\_\_\_ lunging  in both directions

**Horse’s Behavior (0-5 pts for each component for a maximum of 10 pts)**

\_\_\_\_ relaxed; not spooky or tense, not swishing or wringing tail, or pinning ears

\_\_\_\_ willing; no defensive behavior: no kicking, bucking, rearing, bolting, or head tossing

**Creativity and Presentation (0-10 pts)**

**\_\_\_\_** creative use of props, costumes, music; obvious effort in preparing props/music

**\*Bonus Points (1-5 pts per component for a maximum of 13 points)**

\_\_\_\_ shown saddled (+3)

\_\_\_\_ shown at liberty

\_\_\_\_  judge may award bonus for 1 extra maneuver or element of the performance (1-5 pts)

**TOTAL SCORE - FREESTYLE**

COMMENTS (may continue on back):